



The project is open for anyone, preferably the ones from Indonesia.

Timeline :

At least the web-based project is ready for use and promotes in a Month. The developer needs to finish the rest of the projects in the following month.

Project Description :

The web and app will be able to organize the user schedule for the tournament match automatically. Users can register both as players and referees. The web and app handle user registrations, payments, winner and loser confirmations, reward points, and prize shipping.

Assets that my company have that developer can use :

placeit.net
elements.envato.com

Payments :

payments will be around the mentioned amount. The company will also pay maintenance fees yearly or monthly to the dev for maintenance and keeping the web and app running smoothly.

Note :

You can read the attached document for the project details.

We also have in-house UI/UX designers to cooperate with the developer.
We also open for suggestions to make the system better for users and admins.
For more information, feel free to contact us.

What the user can do :

1. Registration for a free account to be a member for the site, different landing for player and referee
2. Message and chat another user
3. Find friends based on locations and games played
4. Makes group with other users to be registered as a team to join any tournaments
5. Join in forum discussions
6. Join in open global live chat
7. Choose a game that they want to play
8. Pick the schedule that suits them
9. Making a payment on demand per tournament or seasonal pass
10. Upload Screenshots and Gameplay recording, for winner confirmation, by referee and player
11. Get points both for the winning and losing team and user, after uploading the proof mentioned above
12. Get e-certificate for participating, entering quarter-final, final, and winning the tournament
13. Watch game replay that another user uploaded
14. Watch running tournaments standings
15. Report other users for bad behavior
16. See user achievement in the global leaderboard
17. See the Livestream of a live match via YouTube
18. Register as referee for free points
19. be graded or level system both for player and referee
20. redeem point for prizes

What the Web and App can do :

1. Connect to the payment gateway
2. push notifications to the user
3. connect to YouTube for replay and Livestream
4. making schedule automatically
5. put team and user at the tournament schematics
6. make an accurate countdown for the match, at attendance phase, battle phase, and confirmation phase
7. Analytic, show data on the user's behavior, most playable games, etc.

8. CMS System, Post News including video, photo, and text, redeemable prize, etc.
9. Warn and Banned user, piloted by admin
10. Censoring bad words
11. Matching the user based on registered profile
12. Taking a survey from the user
13. Showing ranked leaderboard for the user statistics
14. Showing dashboard for match statistic

best regards,
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